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OVERNIGHT CAMP SCHEDULE

ARRIVING AT CAMP, UNLOADING & MOVING INTO CABINS

SUNDAY 4:00-4:30 p.m. After coming in the Deer Run entrance, stay to the right when the camp road splits at the bottom of the hill. Follow signs to the camper check-in table.

Leave all luggage in your vehicle until you have finished the check-in process.

Parents are REQUIRED to stop by the check-in table and stay with campers during the check-in and unloading process. Once your camper receives his/her cabin assignment, you may drive to the parking area adjacent to the cabin to unload and move into the cabin.

If a balance is due: The camper parent/guardian will be required to pay the balance before the camper may join his/her cabin group.

If your camper has medications: Allow time to stop by the Camp Nurse table to leave medications with the nurse.

Camp Bucks for the Camp Store may be purchased online prior to the camp start date OR at camper check-in.

SUNDAY 4:30 p.m. **Camp Begins:** Cabin Time: Get-to-know-you Games, Welcome & Intros in The Fortress, Dinner & Recreation (group rotation), Evening Activity, Worship & Speaker, Cabin Devotion, Showers (group rotation), Cabin Lights Out at 10 p.m.

DAILY

7:15 a.m. Get Up & Get Ready! Clean Cabins, Breakfast & Devotions, Track Groups, Morning Group Recreation Rotations, Lunch, Afternoon Recreation Rotations, Bible Study, Camp Store, Lake, Group Rec Games, Dinner & Recreation (group rotation), Evening Activity, Worship & Speaker, Cabin Devotion, Showers (group rotation)

10 p.m. Cabin Lights Out

LAST DAY

7:55 a.m. Get Up & Get Ready! Clean Cabins, Pack, Breakfast & Devotions (group rotation), Cabin pack-up and cleaning

10:00 a.m. Camp Closing at The Fortress including short performance track presentations, camp video, camper pick-up and 2018 camp preregistration

On the last day of camp, campers are released no earlier than 10:30 a.m.

The Camp Store is open to make purchases before heading home.

The Camp Nurse will be at The Fortress during check-out to return any unused camper medications.

**See next page for details about picking up your camper and preregistering for 2018 camps.
See "What to Pack" for information about packing medications.**



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OVERNIGHT CAMP: CAMPER PICK UP

***For camper safety, all campers must go through the camper check-out process.
CAMPERS ARE RELEASED NO EARLIER THAN 10:30 A.M.***

The person who is picking up your camper should be listed on the authorized pick-up list and will be **REQUIRED TO SHOW A PHOTO ID** in order for the camper(s) to be released to them. A camper will not be released to someone even if the staff recognize them.

If the name of the person who is picking up your camper(s) is not on file, Deer Run Staff will contact a parent or guardian for permission to release the camper(s) to an unlisted pick-up person.

At Camp: Park in designated parking areas and come to The Fortress. After the program, **SHOW PHOTO ID** to the Camp Staff Person. They will call the name of your camper(s) for pick up.

MAKING CHANGES TO AUTHORIZED PICK-UP PERSONS

Make changes NO LATER THAN 2 WEEKS BEFORE camp start date. From the main page, select the camper's session by clicking on the "View" (binoculars) beside the registration. On the right-hand side of the screen, click on "Additional Information" then "Edit." Change the information. Then click "Next" at the bottom.

To make a change LESS THAN 2 WEEKS BEFORE the camp start date, email Contact@DeerRun.camp or call the office at 615.794.2918, Monday–Friday, 8 a.m. to 5 p.m.

To make a change DURING THE WEEK OF CAMP, contact Deer Run no later than Thursday afternoon, 5 p.m. Email Contact@DeerRun.camp or call the office at 615.794.2918, Monday–Friday, 8 a.m. to 5 p.m.

2018 CAMP PREREGISTRATION

Preregistering for 2018 camps allows you to secure your camper's space in advance for next year's sessions. You also save money because the deposit for preregistering is lower than the regular registration deposit.

Information about preregistering for 2018 camps will be emailed during the week your camper is at camp. You may preregister 2 ways: either online OR at camp using a paper registration form when you pick up your camper.

A deposit is required to reserve your camper space. Three payment options include: paying monthly payments with balance due May 15, 2018; pay the deposit with the balance due on March 15, 2018; or pay in full.

If you need to change the session date later, you may do so at no cost up until 7 days before the registered start date. After that, a \$75 fee per session applies. See the Camp Policies for detailed information.



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OVERNIGHT CAMP WHAT TO PACK

LABEL ALL PERSONAL ITEMS: We love Namebubbles® high quality labels which are waterproof, durable, and available in a variety of styles & colors. A portion of your purchase goes to Deer Run's Scholarship Fund enabling children in need to attend camp. Go to <https://fundraising.namebubbles.com>, click on Find a Fundraiser, and put in Deer Run.

CLOTHING: Bring casual clothing and athletic shoes for recreational activities.

CLOSE-TOED SHOES: REQUIRED for climbing tower, Leap of Faith, low or high ropes, zip line adventures and paintball.

LONG JEANS OR PANTS: REQUIRED for paintball.

SWIMSUITS: Girls are required to wear modest one-piece swimsuits or a tankini that covers the stomach.

Because the water slide is made of parachute-like fabric, swimsuits cannot have metal or plastic zippers, grommets or metal of any kind since these damage the fabric on the slide. Campers with these items will not be allowed to go down the slide. No exceptions.

2-WEEK CAMPS: Enough clothes, toiletries, towels, etc. for 14 days. Laundry service is not available.

WHAT TO BRING

- Bible: If your camper does not own a Bible, inform our staff in advance and Deer Run can provide one at no cost.
- Sunscreen, beach towel and waterproof sandals
- 2-3 garbage bags for dirty laundry & bedding
- Rain gear and/or light jacket
- Pillow & sleeping bag or bedding for twin mattress
- Toiletries: soap, shampoo, personal items, etc.
- Bath towels and washcloth or loofah
- Insect repellent (esp for paintball course)

WHAT NOT TO PACK OR WEAR

- Essential oil diffusers
- Sleeveless shirts, spaghetti strap tops or tank tops
- Tight-fitting clothes
- Short shorts
- Clothing with offensive language or promoting persons, bands or products which are offensive

WHAT NOT TO PACK

- Electronic devices: cell phones, tablets, etc. These are a distraction to your camper and to other campers and may become lost or stolen. If brought to camp, they will be collected for safekeeping and returned at the end of camp.
- Chewing gum or bubble gum
- Tobacco products, alcohol, illegal drugs, firearms, fireworks, matches, lighters, aerosol cans or weapons including pocket knives
- Shaving cream, squirt guns or other "prank" items
- Anything valuable. Deer Run is not responsible for lost or stolen items. Items left behind by campers will be placed in a Lost & Found box in The Fortress for 2 weeks so they can be claimed. See Camp Policies for more info.

MEDICATIONS

See page 5 for info on bringing medications to camp.

CAMP STORE / CAMP BUCKS

- So that campers do not need to keep up with money at camp, Camp Bucks are used when they visit the Camp Store to purchase drinks, snacks, merchandise or apparel.
- You can view your camper's purchases while they are at camp and purchase more Camp Bucks at any time.
- Camp Bucks do not expire. If unused, they remain in the camper's account.

Purchase Camp Bucks for each individual camper in your online account:

www.ultracamp.com/storeDeposits.aspx?idCamp=395&campCode=drr



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OVERNIGHT CAMP BRINGING MEDICATIONS

Make every effort to be reachable by cell phone or home phone while your camper is at camp in case of emergency.

UPDATING CAMPER MEDICAL INFORMATION — ONLINE

Please update medical information NO LATER THAN 14 DAYS BEFORE the camp start date.

You may update your camper's medical information at any time by clicking on the links below, then logging into your online registration account. It will take you to the exact page to update information.

Camper Medications: www.ultracamp.com/publicAccounts/publicMedication.aspx?idCamp=395&campCode=drr

Camper Health History: www.ultracamp.com/forms.aspx?idCamp=395&campCode=drr&idF=1910

PACKING MEDICATIONS TO BRING TO OVERNIGHT CAMP

Provide enough medication to last the entire time your camper is at camp or for the length of time the medication should be taken.

Under no circumstances may a camper keep medication — prescribed, over-the-counter, vitamins, essential oils or homeopathics — in their backpack or cabin. All must be checked in with the Camp Nurse. If an exception is needed, and the medication needs to be readily accessible, this will need to be cleared through the Camp Nurse by special request.

Complete the list of medications ON THE FOLLOWING PAGE and place the list along with the medication CONTAINERS in a Ziploc bag. Print the camper's FIRST & LAST name legibly on the bag.

PRESCRIBED MEDICATION MUST be unexpired and in the original container with a pharmacy label that has the camper name, prescribing doctor name and directions for use. Do not place medication in medication organizers! Deer Run Camp Nurses need to be sure of the medication he or she is administering to your child.

OVER-THE-COUNTER MEDICATION OR VITAMINS MUST be unexpired and in the original container and clearly labeled with the camper's FIRST & LAST name.

ESSENTIAL OILS OR HOMEOPATHICS MUST be unexpired and in the original container and clearly labeled with the camper's FIRST & LAST name.

Note, our camp nurses do not dispense these. Campers are responsible for their own personal use of these but will be supervised by the Camp Nurse. Note, diffusers are not allowed in the cabins.

AT CHECK-IN

Give Ziploc bag containing the completed medication list and labeled medication containers to the Camp Nurse.

CAMPER NAME _____ **CAMP DATE** _____



CAMPER MEDICATIONS LIST

List all medications this camper will take while at camp. PRINT LEGIBLY. This includes prescribed medications, over-the-counter medications, vitamins, essential oils or homeopathics.

Place this list along with the unexpired medication original containers inside a Ziploc bag. Write the camper's first and last name legibly on the bag.

Provide enough medication to last the entire time your camper is at camp or for however long the medication should be taken.

MEDICATION #1 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #2 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #3 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #4 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #5 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

COMMENTS _____

PARENT SIGNATURE _____ **DATE** _____

PRINT PARENT NAME _____