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ADVENTURE DAY CAMP SCHEDULE

7:00-7:30 a.m. Extended Care with Early Arrival Activity
On Monday Campers who have paid for early arrival extended care may begin checking in at 7:00 a.m.

MONDAY ONLY: CAMPER CHECK-IN

Bus Riders Campers signed up for bus transportation who have paid in full and have completed and signed the required forms can check in at the bus location on Monday morning.

7:30-8:30 a.m. Check-in for Campers

At Camp After coming in the Deer Run entrance, stay to the right when the camp road splits at the bottom of the hill. Follow signs to the camper check-in table. **Parents and campers are required to come to the check-in table before the camper joins their group.** After check-in, campers join their summer staff leaders and group for activities and games as the other campers arrive.

If your camper has medications: Allow time to stop by the Camp Nurse table to leave medications with the nurse. If your camper is riding a bus, medications can be given to the bus staff.

Camp Bucks for the Camp Store may be purchased online prior to the camp start date OR at camper check-in at camp, but not at the bus locations.

DAILY

7:30-8:15 a.m. Camper drop off; Camper Arrival Activities
8:30 a.m. Official Camp Start Time: welcome, devotion, activity, announcements

Small Group Rotations throughout the day including lunch and Camp Store...

All campers learn Outdoor Education and Survival Skills plus participate in Lake Activities [water slide, aqua park, swimming, round Corcl boats, kayaks, canoes, zipline] • Archery Range • Obstacle Course • Leap of Faith • Nine-Square in-the-Air • GaGa Ball • Carpetball • BB Guns • 45-ft Climbing Tower • Interactive Age-appropriate Small Group Bible Study

Campers are grouped into smaller “learning groups” during their adventure skills time to better learn and participate in activities which include shelter building, fire starting, fire building, knot tying, navigation, archery, lashing, knife safety, fire competitions and archery competitions.

3:20 p.m. Afternoon Celebration in The Fortress
3:30 p.m. Load Buses (campers who have paid for bus transportation)
3:45-4:00 p.m. Camper Pick-up at The Fortress (2018 Preregistration on last day; more info next page)
Until 5:00 p.m. Extended Care with Late Pick-up Activity

LAST DAY

The Camp Store is open to make purchases before heading home.
The Camp Nurse will be at The Fortress during check-out to return any unused camper medications.
For campers who are riding the bus, Bus Staff will return unused medications to parents.

**See next page for information on picking up your camper and preregistering for 2018 camps.
See “What to Pack” for information about packing lunch and medications.**



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ADVENTURE DAY CAMP: CAMPER PICK UP

For camper safety, all campers must go through the camper check-out process.

The person who is picking up your camper should be listed on the authorized pick-up list and will be **REQUIRED TO SHOW A PHOTO ID** each day in order for the camper(s) to be released to them. A camper will not be released to someone even if the staff recognize them and have seen them each day of pick up.

If the name of the person who is picking up your camper(s) is not on file, Deer Run Staff will contact a parent or guardian for permission to release the camper(s) to an unlisted pick-up person.

At Camp: Park in designated parking areas. Come to The Fortress and **SHOW PHOTO ID** to the Camp Staff Person. They will call the name of your camper(s) for pick up.

At the Bus Location: **SHOW PHOTO ID** to the Bus Staff Person. They will call the name of your camper(s) for pick up.

MAKING CHANGES TO AUTHORIZED PICK-UP PERSONS

Make changes NO LATER than 2 weeks before camp start date. From the main page, select the camper's session by clicking on the "View" (binoculars) beside the registration. On the right-hand side of the screen, click on "Additional Information" then "Edit." Change the information. Then click "Next" at the bottom.

To make a change less than 2 weeks before the camp start date, email Contact@DeerRunRetreat.org or call the office at 615.794.2918, Monday-Friday, 8 a.m. to 5 p.m.

2018 CAMP PREREGISTRATION

Preregistering for 2018 camps allows you to secure your camper's space in advance for next year's sessions. You also save money because the deposit for preregistering is lower than the regular registration deposit.

Information about preregistering for 2018 camps will be emailed during the week your camper is at camp. You may either preregister 2 ways: online or at camp on the last day using a paper registration form. A deposit is required to reserve your camper space. Payment options include: paying monthly payments with balance due May 15, 2018; pay the deposit with the balance due on March 15, 2018; or pay in full.

If you need to change the session date later, you may do so at no cost up until 7 days before the registered start date. After that, a \$75 fee per session applies. See the Camp Policies for detailed information.

NOTE: Preregistration is not available at bus locations — only online or at camp on the last day.



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DAY CAMP & ADVENTURE DAY CAMP WHAT TO PACK & WEAR

WHAT TO WEAR: Casual clothing and athletic shoes for recreational activities.
Close-toed shoes are REQUIRED for the climbing tower.

LUNCH: Pack your camper's lunch and drink in an insulated lunch box and label with your camper's name.

LABEL ALL PERSONAL ITEMS: We love Namebubbles® high quality labels which are waterproof, durable, and available in a variety of styles & colors. A portion of your purchase goes to Deer Run's Scholarship Fund enabling children in need to attend camp. Go to <https://fundraising.namebubbles.com>, click on Find a Fundraiser, and put in Deer Run.

WHAT TO BRING

- 1) Lunch
- 2) Backpack or other bag to keep up with...
 - Swimsuit (see info below about swimsuits)
 - Sunscreen, beach towel and waterproof sandals
 - Plastic bag for wet items
 - Rain gear and/or light jacket
 - Insect repellent

WHAT NOT TO PACK OR WEAR

- Sleeveless shirts, spaghetti strap tops or tank tops
- Tight-fitting clothes
- Short shorts
- Clothing with offensive language or promoting persons, bands or products which are offensive

WHAT NOT TO PACK

- Chewing gum or bubble gum because it damages camp property
- Tobacco products, alcohol, illegal drugs, firearms, fireworks, matches, lighters, aerosol cans or weapons including pocket knives
- Anything electronic: cell phones, tablets, etc.
- Anything valuable. Deer Run is not responsible for lost or stolen items. Items left behind by campers will be placed in a Lost & Found box in The Fortress for 2 weeks so they can be claimed. See Camp Policies for more info.

MEDICATIONS

See next page for info on bringing medications to camp.

SWIMSUITS: Girls are required to wear modest one-piece swimsuits or a tankini that covers the stomach.

Because the water slide is made of parachute-like fabric, swimsuits cannot have metal or plastic zippers, grommets or metal of any kind since these damage the fabric on the slide. Campers with these will not be allowed to go down the slide. No exceptions.

CAMP STORE / CAMP BUCKS

- So that campers do not need to keep up with money at camp, Camp Bucks are used when they visit the Camp Store to purchase drinks, snacks, merchandise or apparel.
- You can view your camper's purchases while they are at camp and purchase more Camp Bucks at any time.
- Camp Bucks do not expire. If unused, they remain in the camper's account.
- Day Camp Bus Staff are not allowed to take money for Camp Bucks.

Purchase Camp Bucks for each individual camper in your online account:

www.ultracamp.com/storeDeposits.aspx?idCamp=395&campCode=drr



DEEPER FAITH. GREATER ADVENTURES.

DAY CAMP & ADVENTURE DAY CAMP BRINGING MEDICATIONS TO DAY CAMP

Make every effort to be reachable by cell phone or home phone while your camper is at camp in case of emergency.

UPDATING CAMPER MEDICAL INFORMATION — ONLINE

Please update medical information NO LATER THAN 14 DAYS BEFORE the camp start date.

You may update your camper's medical information at any time by clicking on the links below, then logging into your online registration account. It will take you to the exact page to update information.

Camper Medications: www.ultracamp.com/publicAccounts/publicMedication.aspx?idCamp=395&campCode=drr

Camper Health History: www.ultracamp.com/forms.aspx?idCamp=395&campCode=drr&idF=1910

PACKING MEDICATIONS TO BRING TO DAY CAMP & ADVENTURE DAY CAMP

Provide enough medication to last the entire time your camper is at camp or for the length of time the medication should be taken.

Under no circumstances may a camper keep medication — prescribed, over-the-counter, vitamins, essential oils or homeopathics — in their backpack. All must be checked in with the Camp Nurse. If an exception is needed, and the medication needs to be readily accessible, this will need to be cleared through the Camp Nurse by special request.

Complete the list of medications ON THE FOLLOWING PAGE and place the list along with the medication CONTAINERS in a Ziploc bag. Print the camper's FIRST & LAST name legibly on the bag.

PRESCRIBED MEDICATION MUST be unexpired and in the original container with a pharmacy label that has the camper name, prescribing doctor name and directions for use. Do not place medication in medication organizers! Deer Run Camp Nurses need to be sure of the medication he or she is administering to your child.

OVER-THE-COUNTER MEDICATION OR VITAMINS MUST be unexpired and in the original container and clearly labeled with the camper's FIRST & LAST name.

ESSENTIAL OILS OR HOMEOPATHICS MUST be unexpired and in the original container and clearly labeled with the camper's FIRST & LAST name. Note, our camp nurses do not dispense these. Campers are responsible for their own personal use of these but will be supervised by the Camp Nurse.

FIRST DAY OF CAMP

At Camp Check-in Give Ziploc bag containing the completed medication list and labeled medication containers to the Camp Nurse.

At Bus Check-in Give Ziploc bag containing the completed medication list and labeled medication containers to the Bus Staff who will then give it to the Camp Nurse upon arrival at camp.

CAMPER NAME _____ **CAMP DATE** _____



CAMPER MEDICATIONS LIST

List all medications this camper will take while at camp. PRINT LEGIBLY. This includes prescribed medications, over-the-counter medications, vitamins, essential oils or homeopathics.

Place this list along with the unexpired medication original containers inside a Ziploc bag. Write the camper's first and last name legibly on the bag.

Provide enough medication to last the entire time your camper is at camp or for however long the medication should be taken.

MEDICATION #1 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #2 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #3 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #4 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

MEDICATION #5 _____

Dosage _____ Day & Time Last Taken _____

Frequency of Dose or Time to Administer _____

COMMENTS _____

PARENT SIGNATURE _____ **DATE** _____

PRINT PARENT NAME _____